

Keycon 33

MANITOBA'S PREMIER SCIENCE FICTION
& FANTASY LITERARY CONVENTION

MAY 20-22, 2016
RADISSON HOTEL
WINNIPEG, MANITOBA

WITH FEATURED
GUESTS OF HONOUR:

PETER DAVID
AUTHOR

JULIE CZERNEDA
AUTHOR

JEAN-PIERRE
NORMAND
ARTIST

KARL JOHANSON
EDITOR



YouTube



keycon.org

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KEYCON 34 PROGRAM BOOK

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For more information visit: KEYCON.ORG

LETTER FROM THE KEYCON 33 CO-CHAIRS

SO WE DID IT AGAIN.

Here we are, following up Keycon 32 and repeating our term as ConChairs. There are some that may say: “Okay, same ConChairs, same Con two years in a row.” Well, we’re sorry to disabuse of the notion (okay, maybe not sorry) but that idea is quite wrong.

Every year is different, no matter if the ConChairs repeat or not. Different Guests of Honour, different programming – which revolves heavily around the Guests, changes in the ConComm, the theme or focus of the convention... the list can go on for a bit.

That’s not to say that we tear it all down and rebuild the whole shebang. We do strive to provide a basic framework that you, the fans attending, have come to expect.

We have our standard events for sure and believe us; even though they repeat from year, they still require a lot of attention to detail and hard work to pull off.

For which we – your ConChairs, are ever so grateful to our ConComm for. Anyone who’s attended any ConComm meetings over the years know that they can be quiet focused and intense or chaotic and argumentative. And the smaller meetings between Division Heads/ConChairs, etc? Ah, never any shortage of drama and excitement in the world of fandom and con-running. Yet, somehow; in the end, it all turns out to be constructive and another Keycon springs forth. We look on with some relief and satisfaction: Whew, we did it again.

Now again; as ever, we need to thank several groups of people:

Our ConComm – a lot of hard work, strong opinions & expertise

Our Guests of Honour (note the proper Canajun spelling, eh) we’re delighted to have you, and trust that we can make your weekend here an enjoyable and memorable experience.

Our Attendees: you’re the reason we do it.

This is our annual family/
community reunion and the high
point of the year for many of us.

So please, thank each other
when you can.

Signed:

John Mansfield

&

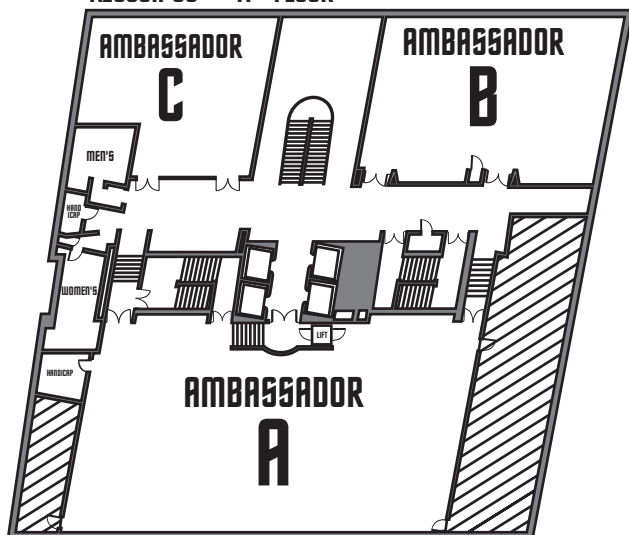
John Speelman



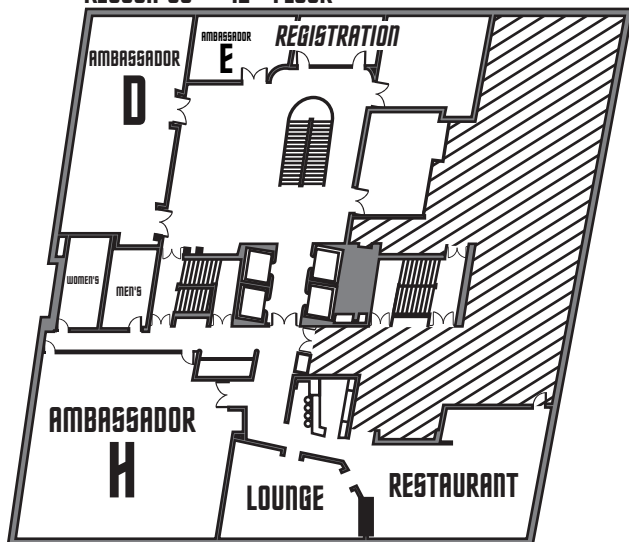
FLOOR MAPS RADISSON HOTEL

REGISTRATION INFORMATION & HOURS

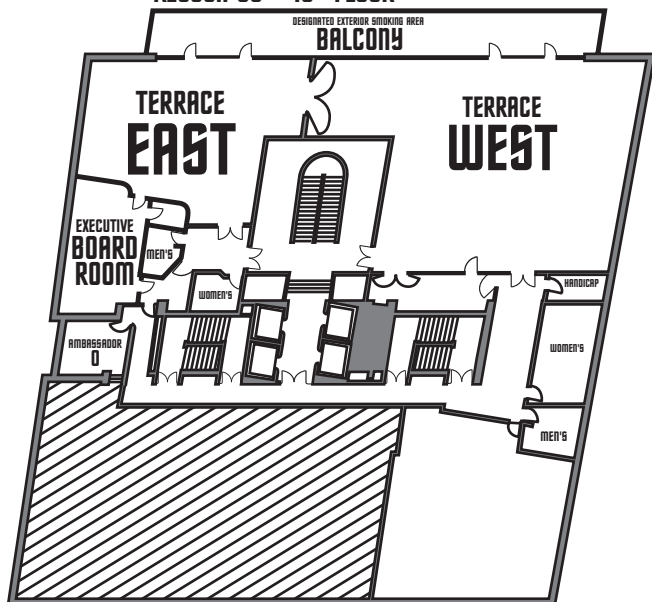
KEYCON 33 • 11TH FLOOR



KEYCON 33 • 12TH FLOOR



KEYCON 33 • 13TH FLOOR



The Registration Desk is located on the 12th Floor behind the staircase. Registration windows will open at 3:00 PM on Friday May 20th and reopen at 9:00 AM(ish) on Saturday and Sunday May 21st & 22nd. The Convention officially ends on Sunday afternoon May 22, 2016 after Closing Ceremonies however, Members are welcomed to remain for The Diner (Banquet), Dead Dog, Terrace West Gaming area, and Hospitality Suites.

KEYCON 33 CONCOMM:

CONCHAIRS John Mansfield & John Speelman

PROGRAMMING Linda Ross-Mansfield

ART SHOW Phynix Caskey

DEALERS ROOM Alex Stornel

EXTRAVAGANZAS Carol Leblond

GAMING JimCon & Geeks Pro

HOSPITALITY Chandra Vesa

HOTEL LIAISON Iain MacNair

MARKETING Amanda Brant

MERCHANDISE Manya Chochinov

OPERATIONS Iain MacNair

PUBLICATIONS Shawn Marten & Shalla Dorey

REGISTRATION Kris Morris & Keycon Volunteers

SOCIAL MEDIA Patricia Widish & Sheila Breer

WEB MASTER Sean Ennis

KEYCON 34

CO-CONCHAIRS Alex Stornel & Carol Leblond

The ConComm is open to the members of Keycon past, present and future. To join the ConComm as a volunteer for Keycon 34 please head to the Keycon Facebook page and watch for the first meeting date announcement in early June 2016.

Special Thanks Our Retail Supporters for Keycon 33:

GLOBOSAPIENS BOOKS • BOOK FAIR

COBRA COLLECTIBLES • FAMILY BOOK EXCHANGE

NERMAN'S BOOKS & ANTIQUES

KEYCON CODE OF CONDUCT

BEHAVIOUR AT KEYCON

Keycon makes the provision of safety for all of its members paramount. Membership in the Convention in no way supersedes the law. Any action which threatens the safety of anyone during the convention by a convention member or by an outsider to a member of Keycon will be dealt with promptly. This may include: revoking of memberships, banning from future conventions, and police action where appropriate.

Keycon welcomes members from diverse communities. Any action that negatively targets individuals based on their gender, sexuality, race, creed, religion, etc., will NOT be tolerated.

Keycon expects its members to behave in a civilized fashion and to treat each other respectfully. Additionally, the hotel is not dedicated completely to our use for the weekend. Members of the general public stay in and visit the hotel to dine and socialize. Please be considerate of both attendees and non-attendees at all times.

KEYCON ATTENDEE'S CREED:

- 1. Do Good**
- 2. Avoid Doing Evil**
- 3. Don't Destroy the Hotel**

HARASSMENT & OTHER INCIDENTS

Harassment is NOT tolerated. Harassment is generally any behaviour that alarms or annoys another person or group. This includes:

- | | |
|--|--|
| unwanted physical contact
(including non-consensual hugs) | threatening to
physically attack
someone |
| following a person or group
without a legitimate reason | using hate speech |

Some of these things can occur unintentionally, but persistent unwanted behaviour will be considered harassment. If you are unsure if your presence or behaviour is wanted or appropriate, then ask, or stop and seek advice from someone else. If you approach someone and they tell you "no" or "leave me alone", your business with them is done. If you do not leave them alone as they have requested, then your behaviour becomes grounds for a harassment complaint. That you did not mean to alarm them in the first place no longer matters.

Please report any incidents in which a member of the convention is: abusive, insulting, intimidating, bothersome or acting in an unsafe or illegal manner. Keycon reserves the right to revoke, without refund, the membership of anyone for any reason, including harassment. Persons violating the law will be turned over to the Police or Hotel Security. Assault is considered a criminal matter(s) and will be treated as such.

HOW DO I REPORT AN INCIDENT?

All incidents and issues fall under the responsibility of Keycon Operations (OPS). OPS functions out of Room 1510 and can be contacted 24 hours a day during the convention. A member of OPS and/or the Convention Committee (ConComm) will be available throughout the convention. OPS' phone numbers are posted at the entrance to all elevators and in bathrooms throughout the convention space as well as on the door to 1510. OPS members will wear a separate, distinguishing ID Badge.

If someone has become too boisterous or needs an escort to a room or taxi, these are the individuals to call. OPS will also respond to any incidents where this code of conduct has been violated. If you cannot find a member of OPS, we encourage you to seek out a member of the ConComm. They will ensure that you are put in touch with OPS promptly.

When you report, please discuss the incident with OPS. If appropriate, they will attempt to resolve the issue informally, on-site. If that is not appropriate, they will ensure that you are in a safe place and resolve how best to proceed. If, for any reason, you cannot or do not wish to speak to a member of OPS, please speak with the Hotel's Front Desk person to request Security or call 911 if it is an emergency.

For more serious or on-going matters, or for matters that do not need to be resolved at Keycon, we will either write out a statement for you to approve and sign, or ask you to write out your own complaint and provide a copy for OPS to follow-up on.

KEYCON CODE OF CONDUCT

INCIDENT REPORTING/FOLLOW-UP AFTER KEYCON ENDS

If you are reporting after the Convention, or following-up an earlier complaint, the same general structure applies. Report to OPS, or to a ConComm member and record the incident. If you are unsatisfied with the response from Operations, you can make a written complaint to the WinSFA Senate for reconsideration.

OPS will respond/intervene in the event of a sexual assault and to protect your rights. If this occurs, we encourage you to report the assault as soon as possible afterwards. A member of OPS or ConComm will ensure that you are safely escorted to the police or hospital of your choosing and without judgment.

Please note that Keycon and its volunteers have a responsibility to respond to incidents that occur in Keycon's Convention space only. This means in the areas hosting Convention held activity spaces. The Convention's areas do not include: private Guest Hotel Rooms, Hotel Staff Only/off-limit areas, Hotel run areas like the restaurant etc., or off-site area(s). We cannot be responsible for private disputes between people that occur around the Convention however, we are prepared to assist anyone in need. We also reserve the right to take any appropriate steps involving anyone whose attendance at Con may endanger the well-being of themselves, other members, and/or property which may result in removal from the Convention and/or contacting the appropriate authorities.

KEYCON POLICIES

BADGE POLICY

Badging will be in effect in all areas of the Convention and at all times. This means that you must wear your badge from Opening Ceremonies until the end of the Dead Dog. You will also be **required** to show a valid government issued Photo ID for adult-oriented panels and Hospitality suites. If you lose your badge you will need to purchase a replacement from the Registration Desk.

Replacement Badge Pricing:

1st Replacement: \$ 15.⁰⁰

2nd Replacement: Full Membership Price

Badges are non-transferable. Persons found trading or sharing badges will have their membership(s) revoked without refund. Anyone caught in the Convention activity spaces including the 15th Floor without a badge (Ghosting) will be asked to produce their badge or leave the Convention held areas.

WEAPONS & ACCESSORIES POLICY

Keycon has for a long time enjoyed a history of accessorized costumes with next-to-no safety accidents or incidents. Let's work together to keep it that way for everyone's enjoyment. You are responsible for your accessories. Watch where your bow or staff is pointing to keep the ankle bruising and noggin-knockin' to a bare minimum, and ensure that your replica weapon does not break any laws. It is **required** that you peace-bond your blades i.e.: sheathed, scabbarded, secured against accidental discharge, etc. If you need help peace-bonding your weapon, please see OPS and they will help you out.

ALCOHOL POLICY

Keycon's Hospitality suites are **required** to practice "*It's Good Business*" smart-serving and are well informed about the rules concerning mixing alcohol and minors. The rule is: alcohol mixes, minors don't. Equally heinous is the over-serving of a person who is already intoxicated. Hospitality suites will be carefully checking badges and valid government issued Photo IDs. If a Hospitality suite has been found directly serving alcohol to a minor or is found over-serving a patron, that Hospitality suite will be shutdown immediately and for the duration of the Convention.

KEYCON POLICIES (CONTINUED)

SMOKING POLICY

Smoking under the City of Winnipeg Smoking Regulation By-law is allowed in designated outdoor areas and in specifically designated “smoking” private Guest Hotel Rooms. Please remember to time your smoke breaks accordingly to allow for travel time especially at peak periods on the elevators. Smoking is permitted on the Radisson Terrace and outside the Hotel at ground level.

APPROPRIATE DRESS

The wearing of costumes and creative apparel is strongly encouraged and celebrated at Keycon each year. However, all costumes and apparel must cover a Member’s body – there can be no nudity (partial or otherwise) in the *common space* areas of the Hotel. Note that all publicly accessible areas in the Hotel are considered common space. The only areas not included in the common space definition are: private Guest Hotel Rooms, Meeting Rooms and Hospitality suites on the 15th Floor. Any nudity in the Meeting rooms and in Hospitality suites will only be allowed during the 18+ programming. Membership in the Convention in no way supersedes the law. Badging and proof of age will be necessary for admittance to those areas during 18+ programming areas. The Hotel has said that anyone who does not follow this dress code will be asked to leave the Hotel immediately.

PHOTOGRAPHY

Photography, videotaping and/or image capturing via electronic means are not permitted in the Art Show area. To protect the safety of the Masquerade participants, we do not allow flash photography during the Masquerade. Ask permission before photographing/videotaping our Guests of Honour or anyone else at the Convention. Do not use tripods and other bulky equipment where they might impede access to seats, doors and aisles in the event a room must be evacuated.

CHILDREN AS FANS

Children under 12 years old may attend with a free “Babes-In-Arms” Membership with **and** under the supervision of their legal parent/guardian at all times. Keycon requires that there be at least one (1) person with an Adult Membership accompanying every “Babes-In-Arms” Member.

Parents of children aged 12—17 years old who believe their children are mature enough may choose to allow their children to freely roam the Convention on their own. The parent/guardian who signs for the free-roaming child(ren) does so with the understanding that any child who excessively misbehaves or engages in inappropriate, disruptive or dangerous behaviour is subject to having their free-roaming privileges or their entire membership revoked. Some program items dealing with adult-themed topics may be closed to individuals under the age of 18. When needed a valid government Photo ID will be required to access these events.

LIABILITY

Neither Keycon nor the Hotel shall be responsible for any items lost or damaged in the public areas of the Hotel, neither in the Hotel’s parking lot, nor in any other parking area during attendance at Keycon. All attendees will take responsibility for their own possessions. If another attendee damages your possessions, it is your responsibility to seek recompense from them directly. If an attendee damages Hotel property, they shall be held personally accountable for their actions and be responsible for repaying any debts so incurred.

OPERATIONS (OPS)

Operations (OPS) functions out of Room 1510 on the 15th Floor and can be contacted 24 hours a day during the convention. They will be identifiable at the Convention, and telephone contact for them will be public, and posted at Registration, the elevators, and in the Convention’s public bathrooms. OPS is also responsible for enforcing the *Code of Conduct*. Any complaints or concerns about people’s activities should be brought to OPS’ attention. Badging will be in effect and peace-bonding checks will be carried out by OPS.

VOLUNTEERS

KEYCON IS RUN BY VOLUNTEERS JUST LIKE YOU

Our convention, as always, lives and dies on the participation and energy of volunteers. Everyone involved, from ConComm, to the Hospitality hosts and those grabbed on Sunday afternoon to help with cleanup, is volunteering an immense amount of time and energy to ensure another successful convention, however, we always need more people at Con to keep events running smoothly. If you have any particular area that you would like to help with, please feel free to contact us through Operations or the department themselves.

Interested in joining the ConComm and helping to shape Keycon 34 in 2017? Visit the Keycon 34 Hospitality Suite on Sunday from noon to 8pm or head to the Keycon Facebook page, follow us on Twitter or bookmark Keycon.org for announcements as the date for the first ConComm meeting coming in early June 2016.

WINSFA - THE SENATE

The Winnipeg Science Fiction and Fantasy Association (WINSFA) Senate is the Board of Directors for Keycon, which provides assistance to the Co-chairs, administers the Equity fund for Keycon, and chooses the Co-chairs and Treasurer for Keycon. All the members of the senate have had either a long-term commitment to fandom in Winnipeg, or experience in the running of Keycon or other fan-run conventions. The Senate meets at least once per month. We believe this provides a continuity and stability for the convention, allowing it to continue for now 30+ years where many other conventions in recent years have either floundered or shut down completely.

SENATE ELECTIONS ON SATURDAY

Each year the WINSFA Senate holds its Annual General Meeting (AGM) at Keycon, open to all registered members. At the AGM we hold an 'Election from the Floor' – the nomination by the attendees and voting for two convention members to be elected to the Senate for a One (1) Year Term. Newly elected Senators will have an opportunity to participate in Senate meetings, put forth their ideas and have a hand in shaping the continuous, ongoing processes that contribute to Keycon's continuity and other fandom activities. At the end of their term, they are given an opportunity to report back to the Convention Membership at Keycon about their experiences and thoughts about the Senate and its work.

All Keycon Members are encouraged to attend the AGM and participate in the election process

WANT TO BE CONCHAIR?

The WINSFA Senate is seeking two or more person teams interested in running for position of ConChairs for Keycon 2018. The details about the obligations and responsibilities of running Keycon is outlined in the Constitution and is available on request. Note that all interested candidates must apply with their co-candidate. Single applications will not be accepted.

Please be aware that Senate would require a letter with the full names of the two or more prospective Co-Chairs and current contact information for each candidate. The letter should be dated and signed by both candidates. The letter of intent for ConChair Candidacy must be received by an active member of the WINSFA Senate or by either of the current ConChairs: John Mansfield or John Speelman, by 11:59 pm on Sunday May 22, 2016.

For more information about WINSFA, please visit Keycon.org.

FOR THE LATEST ON ALL THINGS KEYCON VISIT US ON:



GUESTS OF HONOUR:



PETER DAVID, AUTHOR

Peter David is a prolific author whose career, and continued popularity, spans nearly two decades. He has worked in every conceivable media: Television, film, books (fiction, non-fiction and audio), short stories, and comic books, and acquired followings in all of them.

In the literary field, Peter has had over fifty novels published, including numerous appearances on the New York Times Bestsellers List. His novels include *Sir Apropos of Nothing* (A “fast, fun, heroic fantasy satire” — Publishers Weekly) and the sequel *The Woad to Wuin*, *Knight Life*, *Howling Mad*, and the *Psi-Man* adventure series. He is the co-creator and author of the bestselling *Star Trek: New Frontier* series for Pocket Books, and has also written such *Trek* novels as *Q-Squared*, *The Siege*, *Q-in-Law*, *Vendetta*, *I, Q* (with John deLancie), *A Rock and a Hard Place* and *Imzadi*. He produced the three *Babylon 5 Centauri Prime* novels, and has also had his short fiction published in such collections as *Shock Rock*, *Shock Rock II*, and *Otherwere: Stories of Transformation*, as well as *Isaac*

Asimov’s Science Fiction Magazine and *The Magazine of Fantasy and Science Fiction*.

JULIE CZERNEDA, AUTHOR

Since 1997, Canadian author and former biologist Julie E. Czerneda has shared her love and curiosity about living things through her science fiction, published by DAW Books, NY. Recently, she began her first fantasy series: *Night’s Edge* with *A Turn of Light*, which won the 2014 Aurora Award for Best English Novel.

Play of Shadow followed, winning the 2015 Aurora.

While there’ll be more fantasy, Julie’s back in science fiction to complete her *Clan Chronicles* series. *Reunification #1: This Gulf of Time and Stars*, was released Nov 2015, with *#2: The Gate to Futures Past* out this September.



JEAN-PIERRE NORMAND, ARTIST

Jean-Pierre Normand is a professional illustrator, specializing in science fiction and fantasy for the past 30 years. Over two hundred book and magazine covers featuring his work has been published in Canada, United States and France. His paintings has been shown at various conventions and other exhibits, winning several awards, notably the Aurora for artistic achievement in Canada in 1996, 1997, 1998, 1999, 2001 and 2004. His work was published in « *Spectrum*, the best in contemporary fantasy art », and appeared on the covers of “*Asimov’s Science Fiction*”, “*Analog*”, “*On Spec*” and “*Science fiction Chronicle*”.

This year’s program book, poster and t-shirt art were all generously provided by Jean-Pierre Normand.

DUE TO UNFORTUNET CIRCUMSTANCES MR. NORMAND WILL NOT BE JOINING US AT KEYCON 33. We wish Mr. Normand a speedy recovery.

GUESTS OF HONOUR:



KARL JOHANSON, EDITOR

Bio by Dr. Robert Runté, Senior Editor at Five Rivers Publishing (abridged)

Karl Johanson is not just an exceptional editor of a marvelous magazine, he is—behind his unassuming exterior—a mad genius whose team is, against all logic, constantly pulling off these completely astounding projects. Karl has this quiet way of just doing stuff that shouldn't be possible.

During the 1990s, Karl co-edited the Canadian SF newsletter, *Under the Ozone Hole* with John Herbert. The UTOH team, which included Stephanie Johanson as illustrator and Monica Spencer as proofreader, racked up an astonishing four Aurora Awards during its run. By providing news, reviews, and eclectic (often satirical) content, UTOH was one of the key factors in developing a cohesive national Canadian fandom.

In 1994 Karl applied to work at Sanctuary Woods Multimedia, because once again, why not ask? While chatting with the general manager, Karl happened to mention that one of his hobbies was spotting science flaws in SF shows such as *Star Trek*, and trying to justify them during the commercials. He had the job before he got home: turned out part of the job was to 'science up' the ideas of head writer, Lee Sheldon's (whose writing credits include work on *Star Trek: The Next Generation*) so they were scientifically valid—or at least plausible.

I asked Karl shortly after what he was working on at Sanctuary Woods, and he told me he was coming up with a list of technologies that would likely be available twenty years in the future. I couldn't believe he was getting paid to do something that cool. Just because it never occurs to him not to ask. (Karl still regularly runs amusing and informative "Justify the Science Flaw" panels at conventions, some of which can be seen at his YouTube channel: www.youtube.com/karljohanson42.)

After Sanctuary Woods, Karl worked for Disney Interactive. The studio's manager referred to Karl as a Swiss Army Knife because Karl could do whatever he needed done at the moment. Much of what Karl did was fact check educational computer games. I know the content that got through Karl was accurate, because my daughters played those games.

When Disney Interactive's studio in Victoria closed, Karl and wife Stephanie decided to start *Neo-opsis Science Fiction Magazine*. They showed me their business plan and I explained to them, in minute detail, how such a business could not possibly work. I believe they are now working on issue #27...

Of course, it is as editor of *Neo-opsis* that Karl is Editor Guest at your convention.

Neo-opsis focuses on Canadian writers, and frequently features work by Canadian superstars such as: Spider Robinson, Dave Duncan and Matthew Hughes, but includes fiction from all over the world. *Neo-opsis* has also helped launch the careers of dozens of emergent writers; indeed, one of the distinguishing characteristics of *Neo-opsis* is their persistent efforts to provide constructive feedback on submissions, which—as any acquisition editor will tell you—is above and beyond the job description.

Neo-opsis includes SF convention and book reviews (including, I am proud to say, a dozen I contributed) and Karl's regular science column—which is unlike any other science column, ever. Not only a fan favourite, *Neo-opsis* also manages to attract readers new to SF&F. If you are not already familiar with the magazine, I urge you to pick it up: it's good to hold something impossible in your hands.

And if you haven't talked to Karl yet, allow me to assure you that he is completely approachable. He's easy-going, upbeat, and thoughtful public speaker, and an entertaining raconteur. He loves science and science fiction and has a wide-ranging knowledge that makes him the Swiss-Army Knife of panelists. And he is, of course, one hell of an editor.

DEALERS ROOM

11TH FLOOR - AMBASSADOR A

DEALERS ROOM HOURS

FRIDAY 6:00 PM to 10:00 PM

SATURDAY 10:00 PM to 6:00 PM
8:00 PM to 10:00 PM

SUNDAY 10:00 AM to 4:00 PM

Returning this year to the Dealers Room are **Keycon Bucks*** draws! This is your chance to win **\$25.00 Keycon Bucks** to spend at our Dealers' booths**. Here's how you can get your breakaway tickets:

Spend \$5.00 at any of our Dealers and get 1 (one) draw ticket

Spend \$25.00 in one transaction and get 5 (five) draw tickets

DRAW 1: Friday at 9:00 PM DRAW 2: Saturday at 1:00 PM

DRAW 3: Saturday at 9:00 PM DRAW 4: Sunday at 1:00 PM

* No cash value for Keycon Bucks.

** Keycon Merchandise booth is excluded

PAYMENT OPTIONS

SORRY, CASH ONLY

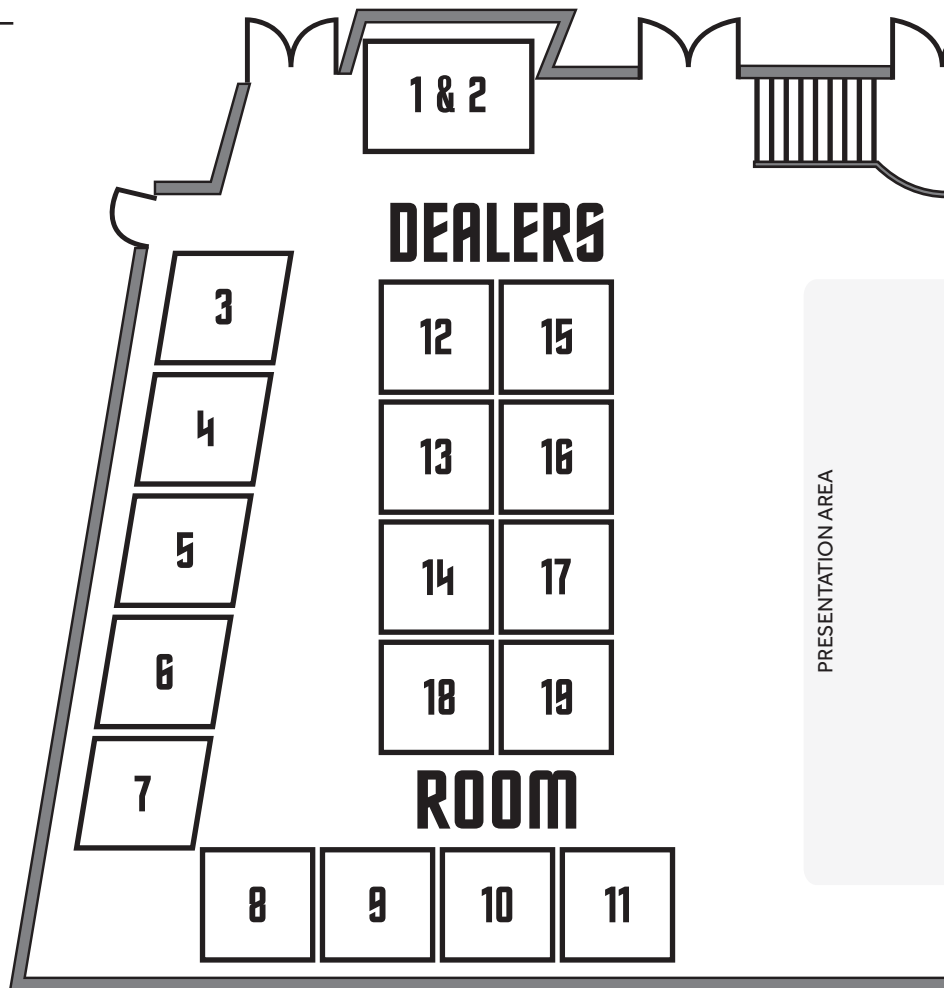
Dealers may offer other forms of payment.

Please see Dealers for details.

DEALERS REGISTRY

- #1&2 LITTLE STAR GIFTS
- # 3 VELOCITY JEWELRY
- # 4 V. McCLAIN
- # 5 S.T.U.F.F.
- # 6 PRAIRIE CROCUS JEWELLERY
- # 7 BEARS DEN BOOKS
- # 8 QUICKSILVER HALO
- # 9 FARM GIRL IN THE CITY
- #10 PERFECT SENTIMENTS
- #11 RIVERSIDE TAROT
- #12 BURST BOOKS
- #13 DAVE PRUDEN
- #14 BLUE DANUBE
- #15 TA ZUZ AIRBRUSH Co.
- #16 KEYCON MERCHANDISE
- #17 KAY'S ART EVOLUTION
- #18 NERD HAVEN
- #19 HOLLY GEELY

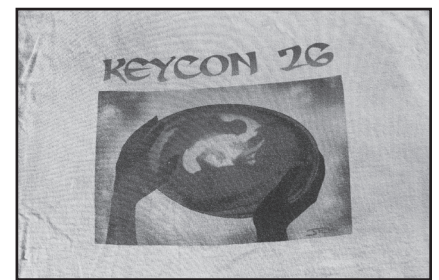
KEYCON 33 • 11TH FLOOR



Keycon 32 T-Shirt - \$10 at Merchandise Booth



Keycon 26 T-Shirt - Available at Booth #16



Keycon 26 T-Shirt - \$5.00

11TH FLOOR - AMBASSADOR A

ART SHOW

ART SHOW HOURS

FRIDAY 6:00 PM to 10:00 PM

SATURDAY 10:00 PM to 6:00 PM
8:00 PM to 10:00 PM

SUNDAY 10:00 AM to 1:00 PM

PAYMENT OPTIONS

SORRY, CASH ONLY

All electronic payments are only accepted during the Auction on Sunday afternoon

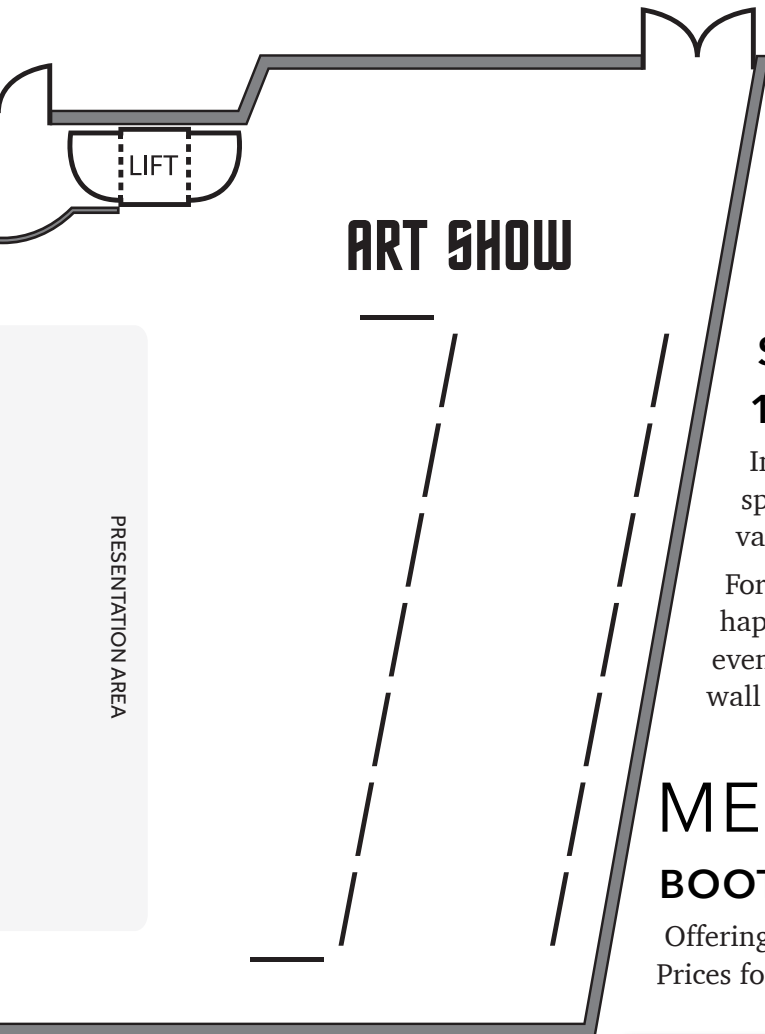
The Art Show returns this year with past favourite artists and new comers to Keycon. Please drop by and check out this year's offerings.

SUNDAY AFTERNOON AUCTION

This is a fun event for bidders and audience members alike as the Art Show's artists place some of their pieces up for bid! Join in on the fun by getting your Bidder Number from the Art Show desk. Simply present your Keycon Membership badge for your Bidder Number.

Remember: only people with a Bidder Number will be able to bid on items up at the auction! All bids are considered legal offers to purchase and the bidder(s) are bound to their bids.

If you bid, you are making a contract to purchase and pay for the item you bid on. All bids are binding until outbid by the next highest bid.



SPECIAL PROGRAMMING AREA NOTE: 11TH FLOOR - AMBASSADOR A

In the center area between Dealers Room and Art Show is a special area set aside for Artist Interactive, Q&A sessions and various programming items throughout the weekend.

For more information about activities, events, and other things happening in this area, please consult your pocket Program Grid, event notifications next to the door of each room, and the giant wall Programming Grid next to Ambassador D on the 12th Floor.

MERCHANDISE

BOOTH #15 OFFICIAL KEYCON GEAR

Offering selected designs, books, and items essential for Keycon fans. Prices for this year:



Unicorn T-Shirt Design

KEYCON T-SHIRTS

2016 EDITION \$ 25.⁰⁰

2015 EDITION \$ 10.⁰⁰

OTHER EDITIONS \$ 5.⁰⁰

ROSHAMBO DICE \$ 5.⁰⁰

BOOKS \$ 20.⁰⁰

KEYCON BADGE HOLDERS

2016 BLACK/BLUE \$ 5.⁰⁰ EACH

OR 3 FOR \$ 10.⁰⁰

PREVIOUS YEARS' \$ 10.⁰⁰ EACH

OR 2 FOR \$ 15.⁰⁰

LANYARDS

I HEART KEYCON \$ 2.⁰⁰




velocity SPORTS JEWELRY
silver · gold · titanium

KRISTA REID
Metalsmith

Email: Velocity03@mts.net
Tel. 204-774-7478 • Fax. 204-772-7959
WINNIPEG, MANITOBA • CANADA

Bear's Den
Book Collector Services



johnthebearsden@gmail.com

John "the Bear" Speelman
Book Collector and Hobbyist

<http://johnthebear.blujay.com> johnthebearsden.blogspot.com

perfect sentiments
gift baskets

Natasha Klassen
Subgenres Winnipeg &
Perfect Sentiments Gift Baskets

Catering to your Fandom
needs with products
for all Scifi & Fantasy fans

tel: 204-292-9599
email: Info@perfectsentiments.ca



Blue Danube Crafts

Our hallmark is beautifully painted and
tooled leather, combined with metal,
glittering stones, precious fabrics and
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Holly Geely - Author Proud to be Ridiculous



*He clutched a wooden spoon
tightly and regally, as though it
were a mighty staff.*

~ From *The Dragon's Toenail*


Novels: \$15 - Anthologies: \$5 - Tiny hats: \$5

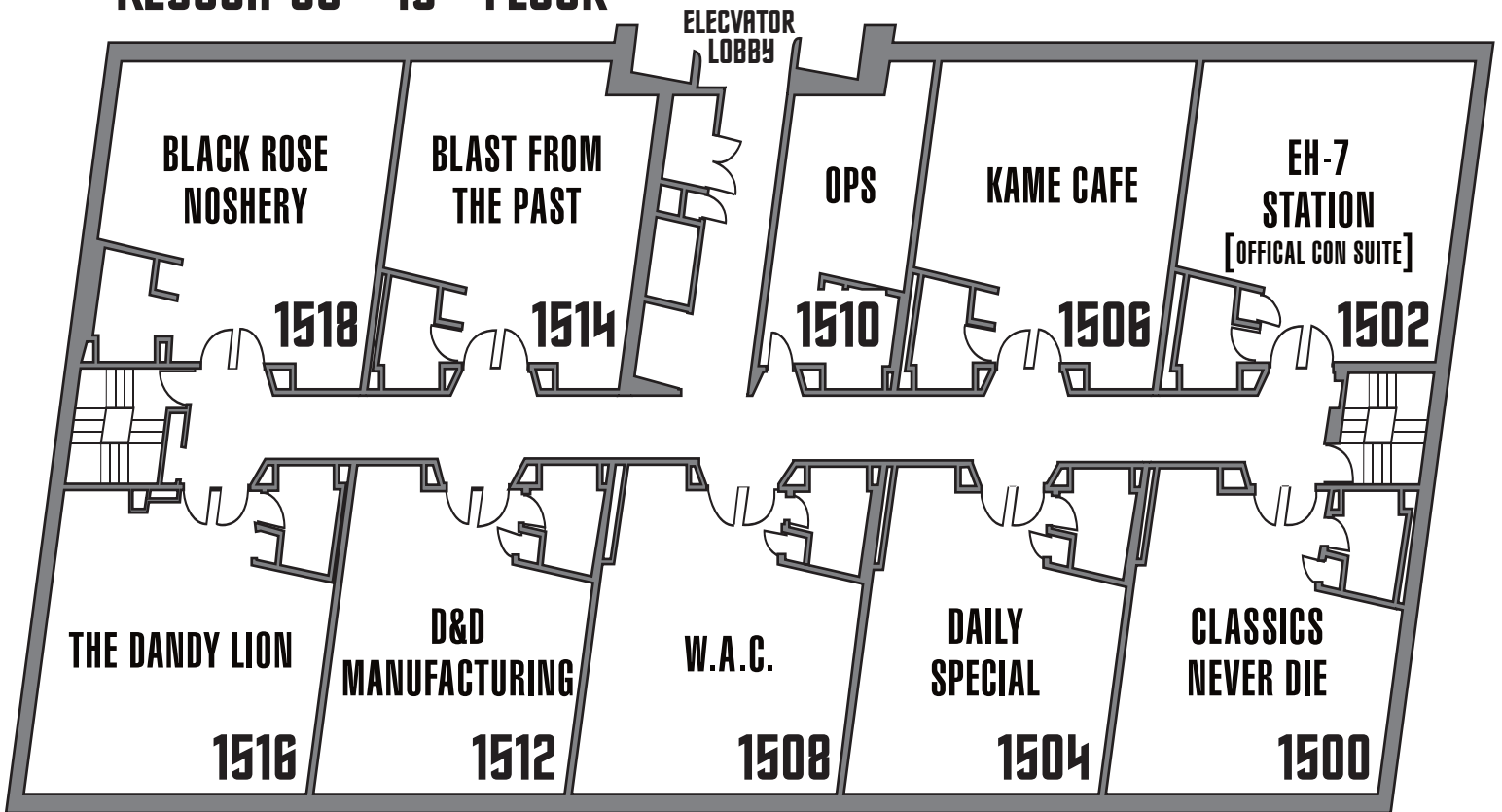
<https://hollygeely.wordpress.com/> - @hollygeely

Dave Pruden
Graphic Designer
and Illustrator

"I draw what I see"

In the Dealer's Room
and the Art Show





Keycon is one of the only conventions to offer an entire floor of hospitality suites hosted by various clubs and organizations. In the mood to sing, maybe grab a nosh, or a blast from the past? Head on up the 15th Floor and check out our amazing hosts! Registration Badges are required to be worn at all times.

All rooms observe Manitoba Liquor Laws in regards to age, carding, serving of minors and over-serving.

SUITE 1500

Classics Never Die

What is a classic? Well, I think about some of the classic board games like Monopoly, Sorry, Backgammon, Chess and many more. Here is where you can relax with friends or make new ones over classic board/card games from our library of more than 101 games.

SUITE 1502

EH-7 STATION [Official Con Suite]

EH-7 Station offers the best docking facilities this side of the quadrant. Our station stocks both liquid and solid fuels to keep your ship on the go all day and night! Late night in the bar area keeps you warm with our own brand of hospitality and libations.

08:30 Commissary: muffins, fruits, coffee, tea, hard boiled eggs, oatmeal

12:00 Commissary: wrap sandwiches, pickles, vegetables, fruits, chips

At-All-Times: snacks, fruit(s), drinks

SUITE 1504 **NEW! Daily Special**

SUITE 1506

Kame Café

The Tomodachi Club welcomes everyone to our Kame Café. *Tomodachi* means friends so please come: join us and relax with some Japanese snacks, coffee/tea, and play some video games while we talk about your favourite anime. All Ages.

After 9:00 PM, we will be welcoming an older crowd in and will be serving up some anime themed drinks. Kanpie!

SUITE 1508 **W.A.C.**

SUITE 1510 **OPS [OPERATIONS]**

SUITE 1512 **D&D Manufacturing**

SUITE 1514

Blast from the Past

Why not swing by Blast From The Past where our groovy crew have revved up the wagon, swung out to Woodstock and have brought back da funk. Grab a bean bag chair, throw on your tie dye and let's get groovy!

SUITE 1516

The Dandy Lion

The Dandy Lion features daily Filk concerts, nightly sing-alongs, drop-in jam sessions, "The Dandy Lion" mugs and fun raffle. So come and join the fun at The Dandy Lion – Keycon's Filking Headquarters!

SUITE 1518

Black Rose Noshery

You are cordially invited to join us at the Black Rose Noshery. This Gothic-Victorian style bistro and tea house is a notable establishment, owned and operated by your hosts: the Obsidian Sisters. During the day we offer refreshments, coffee, tea, snacks, games, movies and entertainment suitable for all ages.

When the sun goes down we open our doors to an older crowd for a private speak-easy style party. We will offer many types of libations both alcoholic and not, as well as music, games and snacks. The Black Rose After Hours Club invites anyone who loves the night to attend... if you dare.

EXTRAVAGANZAS

FANTASTIC EVENTS HELD ALL WEEKEND LONG

Extravaganzas are all of the “big programming” events that are massively attended and require additional planning and preparation compared to the Programming items.

Whether you are new to Keycon or a returning member, the Extravaganzas are something to behold.

OPENING CEREMONIES FRIDAY NIGHT

Opening Ceremonies is the kick-off for the weekend. In years previous, the Guests of Honour have remarked that not only are the Opening Ceremonies one of the best attended events during the weekend, we also have one of the most unique, creative, and entertaining of all the conventions they've attended. Past Opening Ceremonies have included: music, Sing-A-Longs, and certain Hospitality suite organizers hurling chocolate missiles into the crowd!

Come and meet the Guests and find out what makes Keycon's Opening Ceremonies so special.

ICEBREAKER - THE SLUSHIE SOCIAL FRIDAY NIGHT

Immediately following Opening Ceremonies the Slushie Social. This is Keycon's informal mixer for attendees to meet the Guests of Honour as the Guests serve up 2 flavours of Manitoba's favourite Frozen Beverage: Shushies! This is a no-cost event for all Keycon Members. This is your first chance to mix and mingle at this year's Keycon.

THE MASQUERADE (COSTUME CONTEST) SATURDAY EVENING

The highlight of the weekend for costumers and their models! This is a sanctioned event that is held under the auspices of some group somewhere. Entries are judged by age categories, craftpersonship and execution.

For more information see The Masquerade details on Page 14.

THE SOCIAL SATURDAY NIGHT

If you're from Manitoba, no further explanation is needed, but for our visitors from out of province, a Social is an evening dance party that often has a cash bar, snacks, and sometimes a prize raffle or silent auction. Socials are normally used as a fundraiser for people and organizations.

Keycon's Social features music, dancing, Cash Bar (alcohol service) and a late night snack. This is a great way to wrap up Saturday night.

Note: please be prepared to present your Keycon Membership Badge at the door and have a valid government issued Photo ID for the Cash Bar.

CLOSING CEREMONIES SUNDAY AFTERNOON

It's time to say goodbye. This is the last official programming item of Keycon 33. Closing Ceremonies usually features announcements of winners from various contests and prizes, swag is bestowed, and a sneak peak at what is in store for next year's Keycon.

THE DINNER (BANQUET) SUNDAY EVENING

Once upon a time, the ConChairs; on behalf of Keycon, used to take the Guests of Honour and the ConComm Members out for dinner on Sunday night after Closing Ceremonies to say “Thank You”; but the size and scope of the dinner grew and grew until it became...

The Dinner – a Hotel hosted dining experience that invites all Keycon attendees, volunteers and staff to join the Guests of Honour and ConChairs as a thank you to everyone for their support and efforts to make Keycon a success this year. A Banquet Ticket is required. Tickets are \$30.00 and are available at Registration.

EXTRAVAGANZA: THE MASQUERADE

SPECIAL NOTE

In all Categories; with the only exception being for Junior, the costume must have been homemade by the contestant(s) or a professional seamstress/tailor(s). Store bought costumes will **not** be eligible for judging. The final decision of your Category level will be decided by the Masquerade Director Carol Leblond.

The walk-through and judging will take place prior to The Masquerade. All contestants are required to attend in full costume in order to be judged and to help ensure the show will run smoothly. All categories other than the Fan Favourite and Performance will be judged at this time.

CATEGORIES

JUNIOR:

- Contestants must be under the age of 13
- If the costume was made by an adult or the contestant wishes to be judged on workmanship it will be judged in the appropriate category (Novice, Journeyman or Master)
- Costume must be age appropriate to wearer

NOVICE:

- To be entered in this category the contestant may **not** have won any previous masquerades or similar costume contests
- Costumes created by someone other than the model will be accepted and judged at the appropriate level

JOURNEYMAN:

- To be entered in the Journeyman category the contestant must have won at least one (1) award but no more than three (3) in a Masquerade or similar costume contest
- Costumes created by someone other than the model(s) will be accepted and judged at the appropriate level

MASTER:

- To be entered into the Master category the contestant must have won three (3) or more awards at a Masquerade or similar costume contest
- Designer(s) who are professional seamstress(es)/costumer(s) will be judged in this category automatically
- Costumes created by someone other than the model(s) will be accepted and judged at the appropriate level

REGISTRATION

Contestants can find the Masquerade Registration Forms available at the Registration Desk. You may also register online until Thursday May 19, 2016 at 11:59 PM.

All hard copy filled-out Registration Forms must be received by the Masquerade Director by 1:00 PM on Saturday May 21, 2016.

Failure to present your Registration Forms will result in exclusion from the judged event.



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EXTRAVAGANZA: THE MASQUERADE

MASQUERADE RULES

Surprise the audience/judges, but not the Masquerade Director.

If you are planning something particularly “unique”, it must be discussed and approved in advance.

All Masquerade entrants including models, must have be Keycon Members and will be expect to show their Registration Badge in advance of participating in The Masquerade on Saturday afternoon.

No open flame, fire, flash powder or flash paper is allowed.

No messy substances allowed – do **not** use messy or sticky substances that drip, ooze or spray from the costume. This includes directly or indirectly targeting the audience, other contestants and the judges.

No nudity or exposing genitals or buttocks to the audience or judges. No costume is NO COSTUME!

No “mooning” or flashing the audience, other contestants or judges.

No touching of other contestants.

Nothing is to be done that may cause damage or create a disturbance.

While weapons will be allowed on stage, they must be checked by our Masquerade Director first. We reserve the right to disallow contestants under the age of 18 from carrying weapons on stage. We reserve the right to disallow weapons at our discretion.

No live creatures; other than human beings, will be allowed backstage or on stage with the only exception being Service Animals (who should be wearing items that denote their status).

Complete costumes that have been purchased or rented may be shown in the Masquerade but will not be eligible for judging. Commissioned costumes (purchased and modeled) or select purchased pieces in a costume are allowable, but the costume as a whole must be a work of individual(s) creation.

The Masquerade Director reserves the option to eliminate anyone from competition on the basis of taste, danger to the contestant/audience/other contestants or for any other reason deemed sufficient.

The Masquerade also reserves the right to change these rules as necessary and will notify contestants of any changes promptly.

Contestants may bringing a copy of their chosen musical selection on a USB Drive or CD to have played during their skit. No audio will be played if there is no received music/sound effects/audio recording.

All contestants understand upon signing the Masquerade Registration Form that they will be photographed, video taped, and/or digitally recorded. Members of the audience may also end up on a recording and should act accordingly. If there is someone in the audience/other contestant that is acting in a manner that is inappropriate or harassing using a device or by deed, OPS will be notified and the person/persons will be escorted out of the Masquerade.

PINBALL GAMING @ KEYCON 33

Could you be the ruling Balley Table Monarch? Come and find out in Ambassador E on the 12th Floor next to Registration. In honour of the 50th Anniversary of Star Trek (the original series) Keycon is pleased to host the awesome Star Trek: The Next Generation* pinball game.

This table features the original actors lending their voices to a thrilling Borg encounter. The Addams Family and Doctor Who are also being brought to Keycon 33. Additional games will be available and the best part is no quarters needed!

*All games subject to change.



"We Are The Borg. Resistance Is Futile."

TABLETOP GAMING @ KEYCON 33

Once again the great folks from **JimCon** will be putting on a lavish spread of gaming goodness in the Terrace Room West on the Terrace Level (13th Floor). Board games, role playing and miniature gaming can all be found here and the selection of things to try is not to be believed! Pickup gaming will be available through the event, play one of our games from the ever popular gaming library or bring your own. The JimCon library will be closing at 4:00 PM on Sunday afternoon but Terrace West will remain open for bring-your-own gaming for the rest of the evening.



Star Trek Catan Board Game

CATAN TOURNAMENT ON SATURDAY AT 1:00 PM

In honour of the 50th anniversary of the 1966 debut of Star Trek, **JimCon** is pleased to offer a Star Trek:TOS themed Catan tournament this year. Play starts at 1:00 pm on Saturday. Please arrive at least 15 minutes before the start of the event to ensure you get your spot in the tournament.

VIDEO GAMING @ KEYCON 33

GEEKS PRO is happy to return to Keycon to host a 24 hours-a-day gaming area between the West and East Terraces! There will also be two Free-To-Enter Tournaments featuring Super Smash Bros. and "Amiibo" Super Smash Bros.. Pre-Registration is required to participate. \$200.⁰⁰ in prizes up for grabs for the winners!

TOURNAMENT GENERAL RULES:

All matches are Best of 3. If time runs out, the winner is determined by remaining stock, and then by ending damage percentage. If both stock and percentage are identical or a game ends with both players being KO'd simultaneously, then a tiebreaker is played. A tiebreaker is a 1 stock, 3 minute match with the same characters and the same stage.

SUPER SMASH BROS. WII U TOURNAMENT

REGISTRATION: SATURDAY 1:00 PM
TOURNAMENT: SATURDAY 2:00 PM



AMIIBO SUPER SMASH BROS. WII U TOURNAMENT

REGISTRATION: SUNDAY 12:00 PM
TOURNAMENT: SUNDAY 1:00 PM

MATCH RULES

Best of 3 (three)
3 Stock
6 minutes

Items are OFF & NONE
Pause is disabled
Stalling is banned

No custom moves or equipment
No Mii fighters

Need more information or questions? Visit:
www.facebook.com/GeeksProWPG

STARTER STAGES:

BATTLEFIELD
FINAL DESTINATION
SMASHVILLE

COUNTER PICKS:

CASTLE SIEGE
DELFINO PLAZA
HALBERD
UMBRA CLOCK TOWER
DREAM LAND 64
LYLAT CRUISE
TOWN AND CITY

MATCH RULES

Best of 3 (three)
2 Stock
6 minutes

Items are OFF & NONE
Pause is disabled

*DLC ALLOWED!
We have all character DLC
and it is allowed to be used
in either Tournament*

WINNER announces Stage Ban LOSER chooses COUNTER PICK
WINNER chooses their Character LOSER chooses their Character
Stage Bans affect Opponents only

(Players may COUNTER PICK a stage they previously banned themselves.)

17:00 Ambassador B • 11th FLOOR [1 Hour]

Costume Construction Sharing Circle – PART 1

A welcoming free-for-all sharing circle about all things costumes. Discussions range from Hall costumes to Competition. Bring your sketch pad or a note book because you won't want to forget what gives you inspiration.

17:00 Ambassador C • 11th FLOOR [1 Hour]

How to Pitch to an Editor or Publisher

Discussion: GoH Editor Karl Johanson & Laurie E. Smith
Host Laurie E. Smith speaks with GoH Editor Karl Johanson on how a writer's work is seen from an editor's perspective.

17:00 Ambassador G • 12th FLOOR [1 Hour]

New to Keycon? n00b Panel!

SPEAKER: Tricia Widish

First time at Keycon or haven't been in a while? Come to the Keycon n00b panel where we go through the basics of the Keycon experience! We'll talk about what to expect from Keycon and the Keycon community so that new folks can get a feeling of what to expect from the convention. Hope to see you there!

18:00 Ambassador D • 12th FLOOR [1 Hour]

Good / Bad / Ugly: From the Comic Page to Visual Media

SPEAKER: Peter DeCoursey

A discussion on the good, the bad, and the ugly of comic book to movies/tv. This past few years have given us some gems as well as some real stinkers. Let's discuss these along with some of the attempts that happened long before Marvel hitting the jackpot.

18:00 Ambassador G • 12th FLOOR [1 Hour]

BioWare Roundtable Discussion

SPEAKER: Tricia Widish

Back again for all fans of BioWare's amazing games: Dragon Age, Mass Effect, Knights of The Old Republic, and Baldur's Gate is the panel where you can talk about: who are your favourite characters, what are some of the plot twists you loved in the games and what would you like to see in the latest addition of the Mass Effect series: Andromeda?

18:00 Ambassador H • 12th FLOOR [1 Hour]

Building a World for Your Story - PART 1

SPEAKERS: GoHs Karl Johanson, Julie Czerneda & Peter David

The GoHs present their methods and ideas about world creation from the view point of short story to working within established universes to editing work.

19:00 Ambassador B • 11th FLOOR [1 Hour]

KEYCON 33 Opening Ceremonies

SPEAKERS: John Mansfield, John Speelman

Opening Ceremonies is the kick-off for the weekend. The first of our convention's Extravaganzas! This is your first chance to see the Guests of Honours as Keycon officially begins its 33rd year. All Keycon Members welcome!

20:00 Ambassador B • 11th FLOOR [1 Hour]

Ice Breaker – The Slushie Social

SPEAKERS: John Mansfield, John Speelman

Join the Guests of Honour as they help to serve up two flavours of Manitoba's Favourite Frozen Beverage - Slushies! This is a no-cost event for all Keycon Members.

21:00 Ambassador B • 11th FLOOR [1 Hour]

KEYCON'S GOT TALENT! Come Out & Share

MC: Sean Ennis

Keycon presents the first ever "Keycon's Got Talent" show. Members are invited to show off an act or talent before a live audience. The talent could be musical, spoken word, or something completely different but keep the costumes for the Masquerade. Participants will have four (4) minutes to demonstrate their G or PG rated talent.

21:00 Ambassador D • 12th FLOOR [1 Hour]

Writing in a Circle – PART 1

Each person starts a story by writing one paragraph. Then they pass the pad to the next person in the circle who then reads the pad and writes the next paragraph of the story. This continues until the time is up. Everyone will take home the story they started.

Hang on to your story - you will need it for PART 2 of this event.

21:00 Ambassador G • 12th FLOOR [1 Hour]

HMS Peregrine Info Session (TRMN)

SPEAKERS: Cliff Stornel & Betty Punkert

Come find out about the HMS Peregrine and the TRMN (The Royal Manticoran Navy) the fun things we do all year long and how you can get involved.

22:00 Ambassador A • 11th FLOOR [1 Hour]

Drop & Draw – ROUND 1

Artists of all ages are invited to come and draw, chat about techniques, media, and anything artsy and interesting. (Center Floor Area between Dealers Room and Art Show.)

22:00 Ambassador B • 11th FLOOR [1 Hour]

Working for a Cause with Your Writing

SPEAKER: David Lightfoot

David Lightfoot is now planning to give the cartoon and comic book heroes their own saga. Come hear about his new anticipated saga, "The Glory of Love", his Super-Human Martial Brothers, and his philanthropic plans for this series.

22:00 Ambassador C • 11th FLOOR [AGES 18+]

Round-Robin Reading of 'The Eye of Argon'

Facilitator: Laurie E. Smith

Can YOU make it all the way through a page of the worst fantasy novel ever written without breaking down? Past readings of 'The Eye of Argon' have produced both tears and screams of mirth so come out, read, win prizes – or simply listen as hilarity ensues. This is an 18+ event and badging will be in effect.

22:00 Ambassador D • 12th FLOOR [1 Hour]
GoH Artist Presents: Publishing Graphic Novels – How Comic Cons Gave Me an Unfair Advantage
 SPEAKER: GoH Artist Justin Currie

22:00 Ambassador G • 12th FLOOR [1 Hour]
Author Reading – Open The Mouth of Hell
 SPEAKER: Ed Wilson
 Reading from Ed Wilson's book "Open the Mouth of Hell".

22:00 Terrace EAST • T FLOOR [AGES 18+]
CAH! A Cards Against Humanity Game
 Facilitators: Claudia Thompson & LeAmber Raven
 Come and join Claudia and LeAmber in an Epic game of Cards Against Humanity. No filters needed. There may be prizes you will have to come to find out.

23:00 Ambassador D • 12th FLOOR [AGES 18+]
Understanding Furry Fandom – A Perspective
 SPEAKER: Tom Turittin
 An overview of Furry Fandom, the fans of talking animal creatures in SciFi, Fantasy and other genres. Includes the history of the fandom and how it's evolved since the late 1970s, followed by a question and answer segment. Have your stereotypes confirmed, denied or nuanced! Topics could be +18.

MAY 21, 2016 • SATURDAY

10:00 Ambassador A • 11th FLOOR [1 Hour]
CASTING – A Locally Designed Table Top Game
 Demonstrator/Creator: Cliff Stornel
 CASTING is a 2 – 5 player card game in which each player becomes a uniquely-styled magic user. Players will work through 3 nights (rounds) where they compete against each other in the struggle to acquire necessary components needed for their ritual to harness the energy of the stellar alignment in the heavens above. Do you have what it takes to be the first to cast the spell? Will you steal, attack, and pick through the trash to get what you need? Cast the most spells to win!

10:00 Ambassador B • 11th FLOOR [1 Hour]
New to Keycon? n00b Panel! (Repeat)
 SPEAKER: Tricia Widish

10:00 Ambassador C • 11th FLOOR [1 Hour]
GoH Author Peter David Talks About His Latest Project(s)
 SPEAKER: GoH Peter David

10:00 Ambassador G • 12th FLOOR [1 Hour]
Costumers, Cosplay - Dealing with Bullying Online & at Events
 SPEAKER: Willow Skylor
 How to deal with cosplay bullies is about exactly that. It's time to take a stand on how people treat each other online when we try to share our costumes with others in the same fandom.

11:00 Ambassador A • 11th FLOOR [1 Hour]
GoH Artist Lead: Artist Jam
 FACILITATOR: GoH Artist Justin Currie
 Join our GoH as he and any other interested artist at Keycon work to create an art piece for the Auction.

11:00 Ambassador B • 11th FLOOR [1 Hour]
A Bit of Fun – SciFi Trivia Contest
 SPEAKER: Joey Wensel
 This is a fun trivia contest on all things Science Fiction! Come and take part or just watch - all welcome!

11:00 Ambassador C • 11th FLOOR [1 Hour]
GoH Julie Czerneda Talks about her Latest Project(s)
 SPEAKER: Julie Czerneda
 GoH Author Julie Czerneda talks about her latest book.

11:00 Ambassador G • 12th FLOOR [1 Hour]
GoH Presents: What is a magazine editor looking for?
 SPEAKER: GoH Editor Karl Johanson
 Listen to GoH Karl Johanson as he talks about his experiences as a magazine editor.

11:00 Ambassador H • 12th FLOOR [2 Hours]
Boarding Action with the HMS Peregrine (TRMN)
 FACILITATORS: Cliff Stornel & Pierre Leblond
 Your ship is under attack, the enemy has already boarded, and now you have to fight them off. Will your team be able to clear decks? Perhaps instead, you will be the attacker and take over the ship? All that stands between you and success is your skill with nerf. Nerf guns will be provided, along with safety glasses.

11:00 Terrace EAST • T FLOOR [6 Hours]
Children's Programming – All Ages Welcome!
 HOSTESS: Mama Kat
 Come join Mama Kat for some crafting with fun foam, pompoms, popsicle sticks, beads and more!

12:00 Ambassador A • 11th FLOOR [1 Hour]
Drop & Draw – ROUND 2

12:00 Ambassador B • 11th FLOOR [1 Hour]
Our Favourite Robots Discussion
 SPEAKERS: Michelle Hermary & Laurie E. Smith
 From Robbie the Robot to Gigolo Joe, and beyond! Come discuss your mechanical faves, the portrayal of robots in mass media, and some of the deeper questions beneath it all.

12:00 Ambassador C • 11th FLOOR [1 Hour]
TREK-SPERTS – Are You One?
 PANELISTS: S.J. Bousseau, Robert Collett, Julie Czerneda, Peter DeCoursey
 With Star Trek's 50th Anniversary this year and the release of the 13th feature film Star Trek: Beyond come and join our panelists as we discuss the franchise's highs and lows.

PROGRAMMING

12:00 Ambassador D • 12th FLOOR [1 Hour]

GoH Artist Discussion and Q&A

SPEAKER: GoH Artist Justin Currie

12:00 Ambassador G • 12th FLOOR [1 Hour]

Experimenting with Writers Collaboration

13:00 Ambassador B • 11th FLOOR [2 Hours]

WINSFA Annual General Meeting – Open to all Keycon Members

SPEAKER: Carol Leblond

All are welcome to attend WINSFA's AGM and hear about the past year and election from the floor of two new Senators (volunteers) to the WINSFA Senate.

13:00 Ambassador C • 11th FLOOR [1 Hour]

Star Trek: Where No Quiz Has Gone Before

SPEAKER: S.J.Bousseau

Join us after our panel celebrating 50 years of Star Trek for a quiz challenge covering those same 50 years! Test your knowledge! Do you know what is Captain Kirk's favourite food? How many ridges Worf has? The reason Wesley Crusher cries himself to sleep every night? Even don't feel up to being a contestant, you can observe the proceedings and maybe learn something fun and new about Trek! There will be prizes.

13:00 Ambassador D • 12th FLOOR [1 Hour]

Copyright and Fan Works

SPEAKERS: Lana Klassen & Laurie E. Smith

The relationship between copyright law and fan works has become a hot topic in recent years. How does it work? Why don't copyright holders enforce their copyrights more stringently? Is there room for fan works to exist and flourish in the modern media climate?

13:00 Ambassador G • 12th FLOOR [1 Hour]

Wear It With Flair!

SPEAKER: Willow Skylor

Wearing your costume and owning it is all about giving empowerment to those who feel they lack the confidence to wear their costumes around a convention or during a competition.

13:00 Terrace WEST • T FLOOR

JimCon: Settlers of Catan Tournament Begins

13:00 Terrace WEST • T FLOOR

GEEKS PRO: Smash Bros. First Tournament Registration Opens – You Must Register to Play

14:00 Ambassador A • 11th FLOOR [1 Hour]

Drop & Draw – ROUND 3

14:00 Ambassador C • 11th FLOOR [1 Hour]

Costume Construction Sharing Circle – PART 2

SATURDAY • MAY 21, 2016

14:00 Ambassador D • 12th FLOOR [1 Hour]

Fan Works v. Original Work

SPEAKERS: Lana Klassen, Laurie E. Smith & Tricia Widish

Fan works are often perceived as "lesser" than original works, or mere imitations, but many fan creators put genuine blood, sweat and tears into their creative projects. Can fan works achieve genuine artistic merit or do they deserve their sometimes unsavoury reputation?

14:00 Ambassador G • 12th FLOOR [1 Hour]

ROUNDTABLE: Game of Thrones TV Series: Beyond The Books

FACILITATOR: Sean Ennis

While we're waiting for GRRM to put out *The Winds of Winter*, the TV show has carried on. Let's chat about what's happening and how this will fit into GRRM's canon.

14:00 Ambassador H • 12th FLOOR [1 Hour]

GoH Editor: Up-To-Date In Today's Science – A discussion on what is new!

SPEAKERS: GoH Karl Johanson

Science fiction is starting to become science fact!

GoH Karl Johanson will present an cutting edge look at science's innovations and trends.

14:00 Terrace WEST • T FLOOR

GEEKS PRO: Smash Bros. Tournament Starts

You must be Registered in advance to participate in this event.

15:00 Ambassador A • 11th FLOOR [1 Hour]

GoH Artist Jean-Pierre Normand Q&A

SPEAKER: GoH Artist Justin Currie

Joins local artist and GoH Justin Currie in the Center area of Ambassador A to discuss his work and take your questions.

15:00 Ambassador B • 11th FLOOR [1 Hour]

GoH Editor Blue Pencil - Session 1

SPEAKER: GoH Karl Johanson

Writers will have a 3 - 5 minute session for GoH Editor Karl Johanson to go over your written work. Please bring in your samples typed/printed on paper for our GoH Editor to go through and make notes for you to review.

15:00 Ambassador C • 11th FLOOR [1 Hour]

GoH Author Julie Czerneda: How I wrote it.

SPEAKER: Julie Czerneda

Writers have different ways of doing their work. Julie will talk about her methods about developing her projects.

15:00 Ambassador D • 12th FLOOR [1 Hour]

Writing In A Circle – PART 2

You will need your story from PART 1 of this event. Now you become the editor and discuss what was written.

15:00 Ambassador G • 12th FLOOR [1 Hour]

Book Collecting – Course: 201

SPEAKER: John Speelman

Follow-up to last year's Book Collecting – Course: 101. This year's topics concerning book collecting: Is it a collection or an accumulation?, focusing your collection, identifying a first run publication, a first edition, and a first printing. Additional subjects: basic health care for books,; shelving and storage, & efficient use of shelf space. Q&A throughout.

15:00 Ambassador H • 12th FLOOR [1 Hour]

GoHs Present: Building a World for your Story - PART 2

SPEAKER: Peter David

A general discussion of ideas for worlds: environments, politics, mirroring our own experiences.

11:00 Terrace EAST • T FLOOR [2 Hours]

Children's Programming – SPECIAL ACTIVITY!

HOSTESS: Mama Kat

Come on down and join Mama Kat in painting your very own t-shirt! This is a 2 hour block of time with a small cost of \$5.00 per shirt. Payment must be made before you can start your project. It is recommending that you bring a clothes hanger for your wet t-shirt to travel home on.

16:00 Ambassador A • 11th FLOOR [1 Hour]

Drop & Draw – ROUND 4

16:00 Ambassador B • 11th FLOOR

The Masquerade – Costumers Walk-Through (Closed to the Public)

16:00 Ambassador C • 11th FLOOR [1 Hour]

MARS! What is new in discoveries and plans that are in the works.

SPEAKER: Rob Dyck

What is going on with space exploration? From SpaceX successfully recovering a reusable rocket to Blue Origin demonstrated a suborbital rocket. Missing probes and Deep Space Habitats for mankind on the moon or Mars; all the updates in the world surround real-life space exploration and innovation.

16:00 Ambassador G • 12th FLOOR [1 Hour]

Author Reading: "The Mermaid's Tail"

SPEAKER: Den Valdron

Den Valdron, short story writer and novelist, is the author of the upcoming fantasy novel *The Mermaid's Tale*, is an epic fantasy featuring an Orc protagonist hunting a serial killer through a multi-racial city of goblins, dwarves and giants.

17:00 Ambassador A • 11th FLOOR [1 Hour]

Fine Art v. Commercial Art

SPEAKERS: Susan Ramsay-Brechmann & Laurie E. Smith

Join us for a lively debate the differences between these types of art. Is fine art automatically 'better' than commercial art? Are

commercial artists just cash registers with a paintbrush? Why is there such a perceived divide between 'fine' and 'commercial' art and does common ground exist?

17:00 Ambassador C • 11th FLOOR [1 Hour]

DOCTOR WHO: The Unauthorized Stories

SPEAKER: Den Valdron

An entertaining look into unknown corners of the Whoniverse. Hidden gems include: a animated recreation of the lost 1993 Dark Dimension, recordings of Doctor Who stage plays starring Colin Baker and Jon Pertwee, and the first appearance of the Brigadier's daughter: Kate Stewart. Hear about the female Doctor, the Booth Doctor and the Scovell Doctor. Many of these productions approach BBC quality and offer a new perspective.

17:00 Ambassador H • 12th FLOOR [1 Hour]

GoH Author Presents: How I Wrote It by Peter David

SPEAKER: Peter David

Peter David will take you through the process he used in writing his last book. It's a fascinating intimate look into a writer's mind.

17:45 Ambassador B • 11th FLOOR

The Masquerade – DOORS OPEN at 5:45 PM

18:00 Ambassador A • 11th FLOOR [1 Hour]

Drop & Draw – ROUND 5

18:00 Ambassador B • 11th FLOOR

The Masquerade

19:00 Ambassador D • 12th FLOOR [1 Hour]

Author Reading: from David Lightfoot's Work

SPEAKER: David Lightfoot

Join David Lightfoot as he reads from his body of works. Q&A session to follow.

19:00 Ambassador G • 12th FLOOR [1 Hour]

GoH Editor: Blue Pencil Session 2

SPEAKER: GoH Karl Johanson

20:00 Ambassador A • 11th FLOOR [1 Hour]

GoH Artist Open Discussion

21:00 Ambassador B • 11th FLOOR [+3 Hours]

The Social featuring DJ THOR

Keycon's Saturday night Social features music, dancing, Cash Bar (alcohol service) and a late night snack. Note: please be prepared to present your Keycon Badge at the door and have a valid government issued Photo ID as Proof of Age for the Cash Bar.

22:00 Ambassador C • 11th FLOOR [AGES 18+]

Round-Robin Reading: "My Immortal"

FACILITATOR: Laurie E. Smith

Are YOU strong enough to read an entire page of truly horrible fan fiction out loud without bursting into laughter? Tonight's godawful fanfic classic is: "My Immortal". Come out, read, win prizes or simply listen as hilarity ensues! Badging in effect.

10:00 Ambassador A • 11th FLOOR [1 Hour]
Drop & Draw – ROUND 6

10:00 Ambassador G • 12th FLOOR [1 Hour]
Writers' Roundtable

11:00 Ambassador A • 11th FLOOR [1 Hour]
GoH Artist Discusses Comic Art

11:00 Ambassador C • 11th FLOOR [1 Hour]
A.I. - Tragically Flawed or SciFi Classic?

SPEAKER(S): Peter DeCoursey & Laurie E. Smith

Or is it both? This Spielberg/Kubrick fusion incorporates multiple levels of almost hallucinatory symbolism and is a film that tends to polarize viewers into 'love it' and 'hate it' camps. Let's journey together to "...the place where dreams are born."

11:00 Ambassador D • 12th FLOOR [1 Hour]
Writing In A Circle – PART 3

Bring your edited story from PART 2 and read it out loud to the group. You are now an author and are having your own reading of your work.

11:00 Terrace EAST • T FLOOR [6 Hours]
Children's Programming – All Ages Welcome!

HOSTESS: Mama Kat

Come join Mama Kat for some crafting with fun foam, pompoms, popsicle sticks, beads and more!

11:00 Terrace West • T FLOOR [2 Hours]
GEEKS PRO: Amiibo Smash Bros. Tournament Registration Opens

You must Register in order to participated in this event.

12:00 Ambassador C • 11th FLOOR [1 Hour]
ROUNDTABLE: Star Wars - The Sequel Trilogy & Anthology Series

SPEAKER: Sean Ennis

The Force Awakens came out at the end of 2015. *Rogue One* is scheduled for release at the end of this year. Has Disney kept the spirit of the "original three"? What are your thoughts on coming Anthology?

12:00 Ambassador D • 12th FLOOR [1 Hour]
Fan Fiction Sharing Circle

SPEAKER: Laurie E. Smith

Come on out and read aloud a short (750 words or less and rated up to soft R) piece of your own fan fiction, followed by comments about your work (if you wish) from others in the reading circle.

12:00 Ambassador G • 12th FLOOR [1 Hour]
ROUNDTABLE: Is self-publishing e-books "good enough"?

SPEAKER: David Lightfoot

Discussion with writers; new and aspiring, about self-publishing and e-books as a valid platform for your work.

12:00 Terrace EAST • T FLOOR [6 Hours]
Children's Programming – SPECIAL ACTIVITY

HOSTESS: Mama Kat

Dreamcatchers! Come on by and make your own Dreamcatcher to take home and keep your dreams happy!

12:00 Terrace West • T FLOOR [2 Hours]
GEEKS PRO: Amiibo Smash Bros. Tournament BEGINS

You must have Pre-Registered in order to participate.

14:00 Ambassador B • 11th FLOOR [1 Hour]
Thompson / Peresky Wedding

14:00 Ambassador C • 11th FLOOR [1 Hour]
Hurts So Good: Handling Rejection in the Creative Industry

SPEAKERS: Lisa Johnston & Laurie E. Smith

Part of being a professional artist is encountering rejection which hurts. Join us for an in-depth discussion about the role of rejection, how to cope with it, and the best strategies for dealing with one's critics.

14:00 Ambassador G • 12th FLOOR [1 Hour]
ROUNDTABLE: Walking Dead / Fear the Walking Dead

MODERATOR: Sean Ennis

"If Daryl dies, we riot." Season 6 left us unsure who felt the wrath of Lucille... will it follow the comic books or will they go in a different direction.

15:00 Ambassador G • 12th FLOOR [1 Hour]
Guilty Pleasure Pairings in Fan Fiction

SPEAKERS: Laurie E. Smith & Tricia Widish

You know what we mean... the stuff you love to read, but don't necessarily want to admit to reading! Well, here's your chance to chat about your guilty pleasure pairings with sympathetic fellow sufferers.

16:00 Ambassador B • 11th FLOOR [1 Hour]
KEYCON 33 Closing Ceremonies

SPEAKERS: John Mansfield, John Speelman

17:00 Ambassador C • 11th FLOOR [1 Hour]
KEYCON 33 Feedback Session

SPEAKER(S): Alex Stornel & Carol Leblond

18:00 Ambassador B • 11th FLOOR
The Dinner – Farewell Banquet

22:00 Ambassador B • 11th FLOOR [1 Hour]
Sing-A-Long Fun

FACILITATOR: Joey Wensel

Join Joey Wensel for one last group activity at the Radisson Hotel post-Keycon 33. This is a fun sing-a-long featuring some of the best loved songs from such hits like RHPS, Dr. Horrible's Sing-A-Long Blog, and others. The song set list is currently to-be-announced.

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